VIDEO LOTTERY TERMINALS **HORSE RACE TRACKS** OF PROPOSED AT MICHICAN **EVALUATION**



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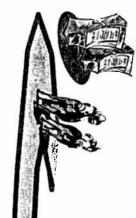


Slot machines were added to three lowa horse and greyhound race tracks in 1995

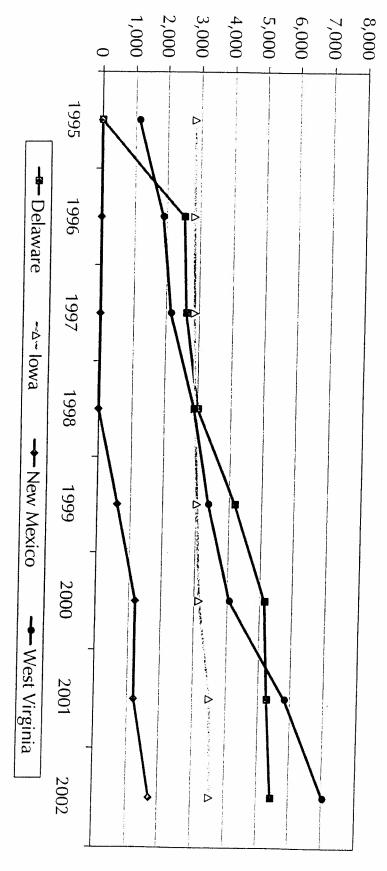
		*** FY 96 total	** FY 01 total	* Percentages are rounded
+5,845%	\$89,760,192	\$50,155,624	\$1,509,967	State taxes paid (total)
+81%	\$89,452,480	\$49,328,414	Z/A	Slot taxes paid ***
+16%	\$314,731,866	\$271,489,579	Z/A	Slot revenue ***
+27%	3,574	2,819	Z/>	# of machines
+878%	\$31,295,793	\$5,673,655	\$3,200,943	Purses
-391%	\$307,712	\$827,210	\$1,509,967	Pari-mutuei taxes paid**
-131%	\$18,838,261	\$32,519,947	\$43,509,239	Live racing nandle
+798%	6,808,325	6,349,618	758,396	Allendance
% change 1994-2002*	2002	1995	1994	*





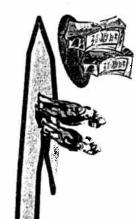


Number of slot machines/terminals

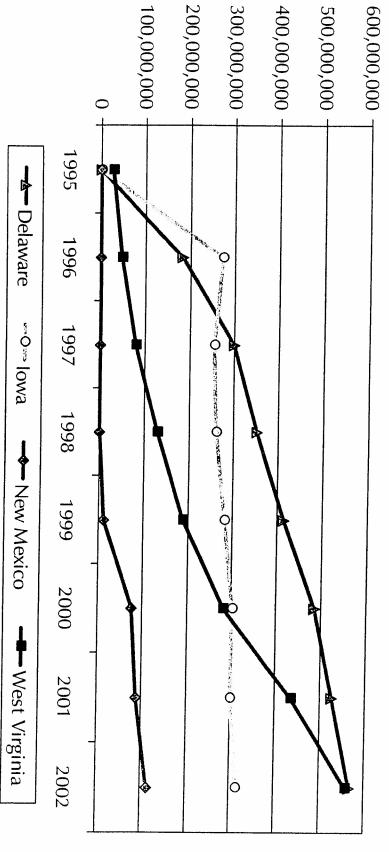






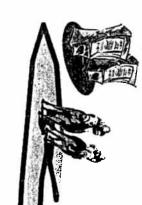


Slot machines/Video lottery terminals net revenue



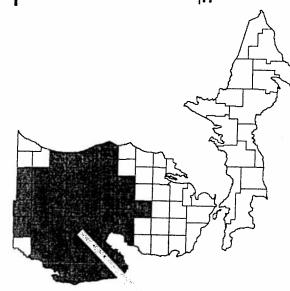








TOTAL	Greektown	Motor City	MGM Grand	Soaring Eagle
12,750	2,500	2,750	2,800	4,700



Population (18+):

6,390,972

Downstate (SLP) locals market:

501 persons per slot

Six states (plus Ontario) with racinos: 260 persons per slot







Revenue Distribution by Selected State

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	Delaware	lowa	Louisiana	New Mexico	Rhode Island	West Virginia
State revenue	49.0%	18.7%	18.5%	25.0%	52.0%	30 no/
Track revenue	35.0%	80.0%	63.5%	54.7%	30 zo/	
Purses	11 00/				0/0.0/0	4/. 3/0
	11.0%		15.0%	20.0%		14.0%
Vendor fees	5.0%	1	and the second s		11 nº/	
Breeders and/or owners	\$ 7.50 - data in a disposition in the party of support that comments			A COMMENT OF THE PARTY OF THE P	11.0/0	
Siccus and/of owners	-		3.0%	ŧ.	5.5%	1.5%
Problem gambling fund	t i	0.3%	1	0.3%	1	
County revenue	1	0.5%		and the product of the state of		
City revenue	A STATE OF THE PARTY OF THE PAR		The first of the same parameters in the same state of the same sta	material section of the section of t		2.0%
city revenue		0.5%		•	1.0%	ŀ
Tourism promotion		!	!	•		3 0%
Track employee pensions			The state of the s	**************************************) To/o
State Racing Commission	•					0.5%
			-	1		1.0%
Muscellalleous			!	1	1	% × 0





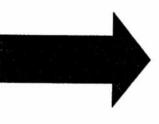


Impact of Agriculture Enhancement Package

Create jobs



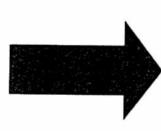
Generate revenue



- In agriculture industry
- In local community
- At racetrack

- Local vendor contracts
- Local merchants
- Increased tourism
- State and local tax revenue

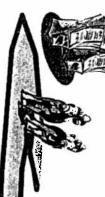
Assist equine and agriculture industry



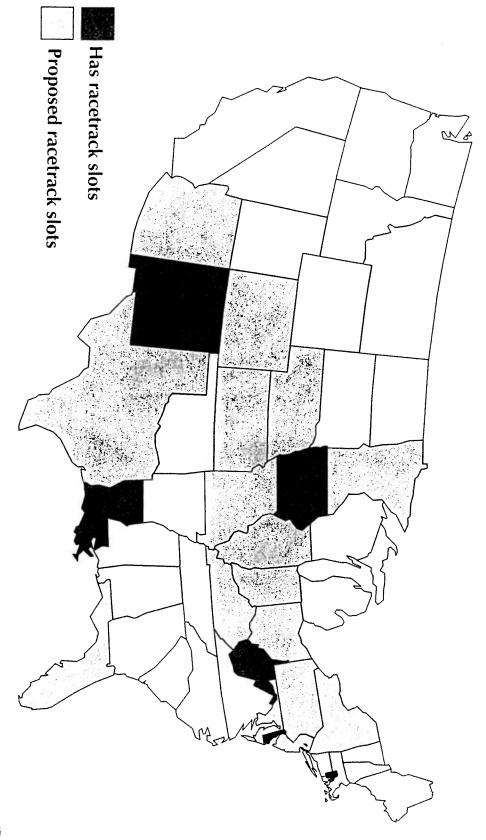
- Increased purses
- Increased breeders' awards
- Youth agricultural programs
- Agricultural education
- Agricultural research







Current and Proposed Racino States









All slot machines (racetracks, casinos, and other approved locations)

Michigan**	vvest virginia	Knode Island	Ontario*	Louisiana	lowa	Delaware	State
6,390,972	1,405,951	800,497	9,784,800	3,249,177	2,192,686	589,013	Population (18+)
12,750	7,021	2,478	19,284	13,720	12,127	5,278	No. machines total (2002)
501	200	323	507	237	181	112	Population per machine
\$44,667	\$29,696	\$42,090	\$37,313	\$32,566	\$39,469	\$47,381	Median HH Income
\$1,482,686,950	\$595,946,640	\$281,013,869	\$1,969,937,736	\$535,960,460	\$875,342,200	\$565,477,200	Gross Revenue
\$116,289	\$84,881	\$113,403	\$102,154	\$39,064	\$72,181	\$107,139	Revenue per Machine
\$232	\$424	\$351	\$201	\$165	\$399	\$960	Rev. per capita

Population includes ages 15+; median HH income based on 1996 census; all revenue expressed in US\$; gross revenue estimated.

^{*} Gross revenue includes slot revenue from Soaring Eagle Casino and TOTAL revenues from the three Detroit casinos. Michigan population based on downstate local market.







States and Provinces with Racinos

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	Average	Low	High	Michigan
Population/machine	260	112 (DE)	507 (ON)	.501
Revenue/machine	\$86,470	\$39,064 (LA)	\$113,403 (RI)	\$116.289
Revenue/capita	\$417	\$165 (LA)	\$960 (DE)	\$232
Median HH income	\$38,086	\$29,696 (WV)	\$47,381 (DE)	\$44,667







Surveyed Population

- 304 Michigan households
- Completed between March 31 and April 8, 2003
- ~40% Male
- Employment status:

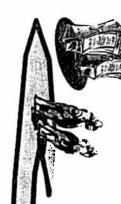
57% - employed, 5% - student,

21% - retired, 17% - other

60% Above median income







Gaming Profile

- 26% Gamed at a casino on a pleasure trip within last 12 months
- 65% Michigan, 9% Windsor, 26% other casinos visited last year
- 27% Have ever visited a Michigan horse track
- 3% Visited a Michigan horse track in 2002
- 23% Have ever visited a horse track in another state
- 70% Have gambled in a casino
- 52% Have gambled at a Michigan casino
- 63% Have bought Michigan lottery tickets







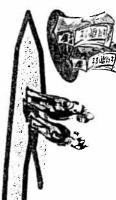
Michigan Racino Attitudes

- Support establishing Michigan racinos:
- Yes 43.9%
- No 45.9%
- Don't know 10.2%
- 61% Support racinos if subject to local referendum
- Importance* of selected reasons for establishing Michigan racinos:
- 3.8 Reduce leakage of Michigan dollars
- 4.9 Generate state and local government tax revenue
- 4.4 Help preserve Michigan's horse industry





^{*} Rating on a 10-point scale, where 10 means "extremely important".



Likelihood of Visiting Michigan Racinos

Not likely

77.5%

Likely/ very likely

20.5%

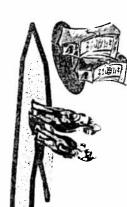
Don't know

2.0%

Total

100.0%



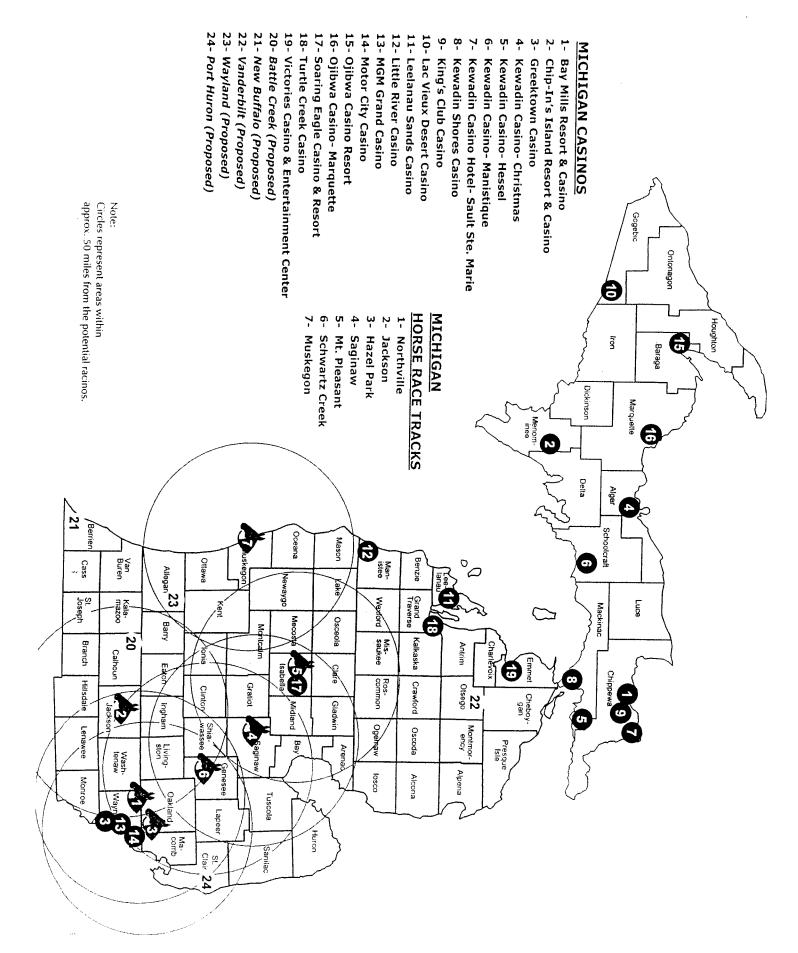


Attitude about Casino Gaming

- 16.4% Totally oppose casino gaming
- 1.6% Don't know
- 82.0% Go to casino or don't care if others go









gcal Visitors to Video Lottery Terminals: Core Assumptions

- Population: 18 and older (U.S. Census Bureau data 2000)
- 50-mile radius maximum travel distance for local market
- terminals (VLTs) distributed based on competitive environment Estimate percentage of population to play at the video lottery
- \$66 Estimated average loss at the video lottery terminals per occasion
- 91% of projected local gaming population to play slot machines







- (derived from the Tourism Resource Center's longitudinal Michigan Travel Market Survey) Market share of tourists to each county
- Person-trips: 18 and older (American Travel Survey data 1995, U.S. Census Bureau data 2000)
- on a pleasure trip distributed based on competitive environment Estimated percentage of tourists who gamble at casinos
- 50-mile radius maximum travel distance for tourist market from their main destination
- \$90 Estimated average loss at the video lottery terminals per occasion
- 90% of projected gaming tourists to play slot machines





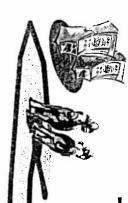


Video Lottery Terminals: Revenue Scenarios

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))	24.0	18 O	- Avg. # of visits to video lottery terminals /vear
40.0%	33.0%	33.0%	- % who play at casinos
			Local players
2.0	2.0	1.5	lottery terminals /trip
			Avg. # of visits to video
15.0%	11.8%	11.8%	play at casinos
			- % tourists who
			Non-local players
scenario	scenario	scenario	
Aggressive	Moderate	Conservative	





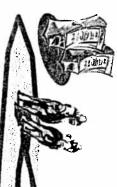


Total Gross Revenues Scenarios: Local Visitors to VLTs (\$)

TOTAL ALL	Hazel Park Jackson Mt. Pleasant Muskegon Northville Saginaw Swartz Creek	Potential VLTs
1,428,454,534	235,347,958 329,290,989 20,345,911 302,259,910 190,503,708 135,863,320 214,842,738	Conservative scenario
1,904,606,045	313,797,277 439,054,652 27,127,881 403,013,213 254,004,944 181,151,094 286,456,985	Moderate scenario
2,308,613,388	380,360,336 532,187,457 32,882,280 488,500,864 307,884,780 219,577,084 347,220,587	Aggressive scenario







Total Gross Revenues Scenarios: Non-Local Visitors to VLTs (\$)

TOTAL ALL	Swartz Creek	Saginaw	Northville	Muskegon	Mt. Pleasant	Jackson	Hazel Park	VLIS	Potential
134,823,798	9,261,189	23,373,476	11,649,987	41,344,593	4,068,308	30,172,365	14,953,880	scenario	Conservative
179,765,063	12,348,252	31,164,635	15,533,317	55,126,123	5,424,411	40,229,820	19,938,506	scenario	Moderate
228,514,911	15,696,930	39,616,062	19,745,741	70,075,581	6,895,437	51,139,602	25,345,559	scenario	Aggressive







Michigan Horse Race Tracks **Total Gross Revenue:**

- Current horse race track market:
- Attendance: 2,000,000 / year
- Estimated average loss per visit: \$66
- Estimated total gross revenue: \$132 million







Total Gross Revenue: Conservative Projection

- Michigan horse race track players -
- Local players at VLTs

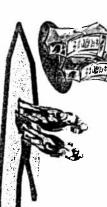
- \$1,428 million

\$132 million

- Non-local players at VLTs \$135 million
- Total potential gross revenue
- \$1,695 million







Total Gross Revenue: Moderate Projection

 Local players at VLTs 	 Michigan horse race track players
- \$1,904 million	ers - \$132 million
(86%)	(6%)

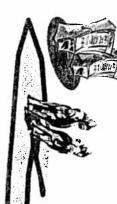
•	
Non-local players at VLTs	Eccai piayers at VETS
- \$180 million	- \$1,904 million

Total potential gross revenue - \$2,216 million (100%)

(8%)







Total Gross Revenue: Aggressive Projection

Michigan horse race track players -

\$132 million

Local players at VLTs

- \$2,308 million

Non-local players at VLTs

\$229 million

Total potential gross revenue

- \$2,669 million







Potential Number of Lottery Machines

Potential VLTs	No. machines at VLTs	No. machines at SLP casinos	Total No. machines at SLP casinos & VLTs
Hazel Park	2,000		
Jackson	2,800		
Mt. Pleasant	200		
Muskegon	2,750		
Northville	1,600		
Saginaw	1,300		
Swartz Creek	1,800		
Total	12,450	12,750	25,200

Avg. no. persons per machine - 260

Est. avg. no. persons per machine in SLP MI - 257







Key Assumptions Underlying Projections (I)

- 91%. Other benchmarks include: Delaware 91%, Iowa 93.7%, other venues in Michigan. Average payback in West Virginia is Machine payback rate would equal or exceed that offered by Montana 92%, Oregon 93.5%
- than are other gaming venues in the region. The video lottery terminals will be as attractive (i.e., design, furnishings, landscaping etc.) or more attractive
- A range of competitive dining options will be available.







Key Assumptions Underlying Projections (II)

- would stimulate demand across the system. Competitive player incentives (e.g., slot club) will be offered. A universal Michigan video lottery terminal club system
- Alcoholic beverages would be available on site.
- Service quality provided by staff would equal or exceed that available at other gaming venues.
- No new casinos (Battle Creek and Allegan County are especially problematic).







The Tourism Connection (I)

- in Michigan growth industry (\sim 5-6% avg. annual increase in sales) Tourism is a large (\$12+ billion sales, ~200,000 employees)
- The industry faces significant challenges
- A \$3 billion travel trade deficit
- An aging product line with limited major attractions
- Decline in state investment in tourism marketing in nominal and real dollars and vis-a-vis the competition
- Significant variation in business across seasons







The Tourism Connection (II)

- Video lottery terminals offer the opportunity to confront these challenges:
- VLTs would attract visitors across all seasons
- VLTs would add an entertainment option in some areas where minimal entertainment is available
- Fully developed VLTs would be tourist attractions in some areas with limited ability to attract tourists
- A percentage of VLTs revenues could be earmarked for tunding source to promote tourism development tourism promotion thereby providing a steady and growing







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